

Battle of Friedland

June 14th, 1807

Introduction: While the French had won the Battle of Heilsberg, they had not crushed the Russian army and destroyed its ability to fight. The Russian General Benningsen had begun withdrawing his army to the east, and Napoleon was anxious to force a decisive confrontation on the Russians to end the war. On the evening of the 13th, forward detachments of Marshal Lannes' Reserve Corps skirmished with a cavalry detachment of the Russian army around Friedland. Lannes quickly realized that a significant portion of the Russian army was in front of him on the other side of the Alle River, but his small force of roughly 10,000 stood little chance of blocking the Russian withdrawal to the east. He also knew that three French corps were within a day's march of his position, and if he could hold the Russians in front of him until the arrival of the rest of the Grande Armée, the French could win their decisive victory. On the other side of the river, Russian General Benningsen saw great opportunity too; an isolated French corps could easily be destroyed if he brought his entire army of 65,000 soldiers to bear on it. However, in his desire to crush the French, the Russian general ignored the tactical dangers of placing his army with its back to a river.

Scale: Each stand represents 360 infantry, 180 cavalry or eight cannons. Ground scale is one inch equals 120 yards. Each turn is 30 minutes real time.

Terrain and Weather: The gaming table is 9 feet by 6 feet. Weather is clear and warm. Woods and Urban Areas are rough ground for movement. Urban areas grant a -2/+2 DRM advantage to defenders for fire and melee. Woods provide a -1/+1 DRM advantage to defenders for Fire and Melee. Slopes provide a +1 DRM advantage to Melee only. The Alle River and the Muhlenfuss are un-fordable and may only be crossed at bridges and pontoons. The light green area on the map represents a depression; treat the edges as slopes for melee advantage.

Playing Time: The game starts with the 5:00 am turn, and ends on the 19:30 pm turn, for 30 turns total.

Deployment: The Russians set up first. Units set up per the accompanying map, Allies deploy first. The French can be deployed in any formation within their set up location. The Reserve Corp Foot Battery sets up with Oudinot The Russians can be deployed in any formation within their set up locations, except Ostermann and Engelhart which are in Road Column. Leaders can be with 12" of any unit they command.

Initiative and Leaders: Starting with turn one, an Initiative roll-off between army commanders at the beginning of each turn will determine which side moves first. For this roll Napoleon receives a +3 DRM if uncommitted, while Benningsen similarly receives a -1 DRM. Lannes is the initial French CinC, until Napoleon arrives the French only have a +1 DRM. Lannes, Nansouty, Ney and Bagration are Charismatic leaders. Grouchy can command any French cavalry unit.

The Armies: The French and Polish Infantry are three rank Impulse all units are skirmish capable. The Russians and Saxon Infantry are Linear they have no skirmishers (I've rated the Russian Guard as "Regular" class troops with Elite Brigade Effectiveness, because I believe they were still more 'parade soldiers' than tough shock troops. If you disagree please change as you see fit)

Reinforcements: As listed on each army's OoB. All units enter in Road/March Column at the Point Location on the map. If there is not enough physical space for all units scheduled to arrive to enter the table, they are considered "backed up" off table and may automatically enter next turn. If enemy units are within 18" of deployment area/point, units may enter deployed. Use the Reinforcement Table on page 16 of AOE to vary arrival times, for a more intense optional game.

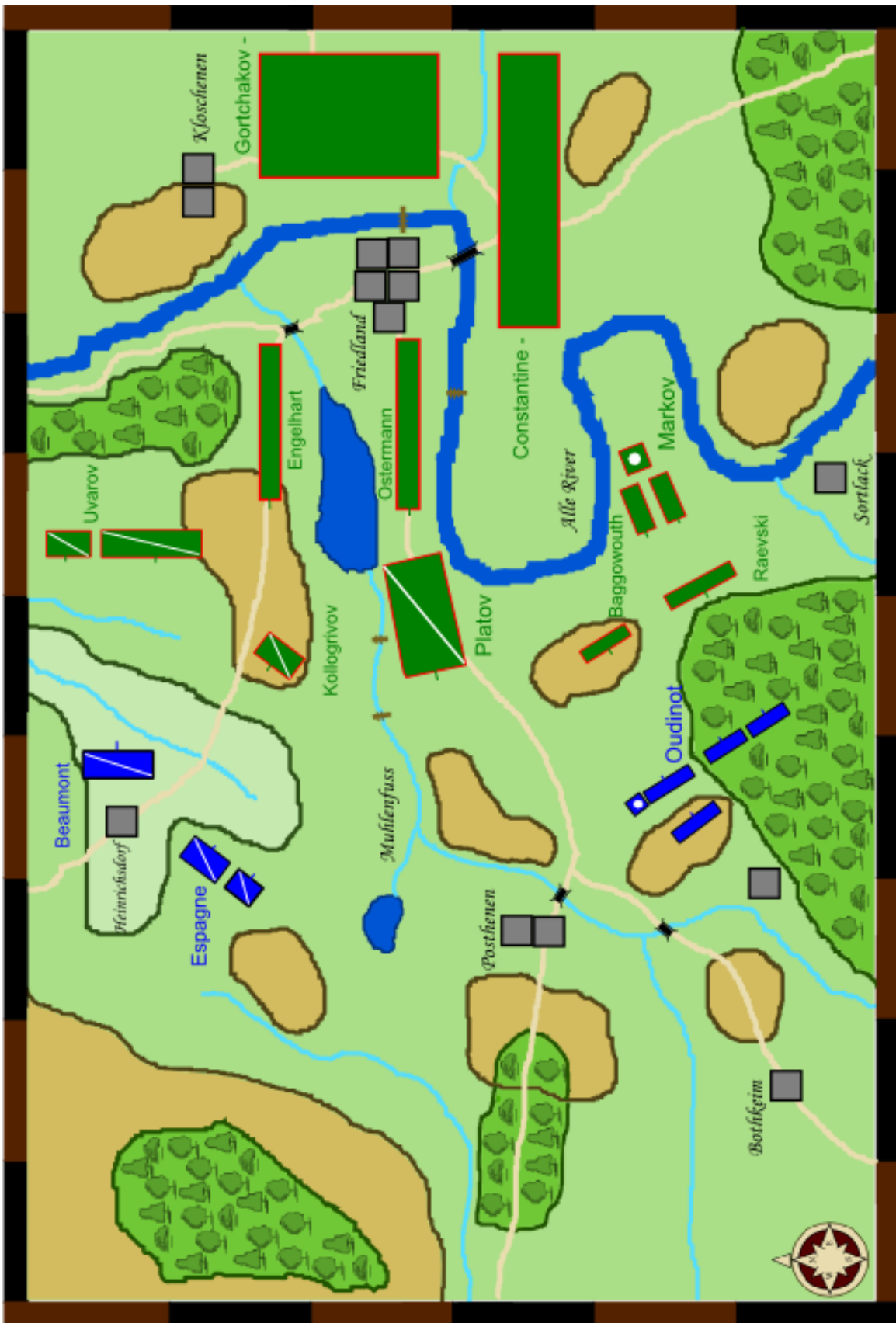
Special Rules Oudinot: Is only removed on the fallen leader table if a "1" is rolled. (That mother#\$%&*# was wounded 36 times and didn't go down)

Special Rules Russian Fords: If any Russian unit by either (and only) from *Driven Back* results on melee chart or *Broken, Fall Back, or Retire* results on the March Table, make contact with the Alle River. Roll a d10 on a 7-10 a ford is found. One ford may be found north of Friedland and one may be found south. (If no fords are ever found.....well that's too bad)

Special Rules Quick Win: If the Russians can either eliminate or reduce to spent status 10 French Brigades by the end of the 11:30 am turn (both player's turn) They win the scenario. If this doesn't occur play until the normal end of the scenario and use normal victory conditions

Victory Conditions: Use the Casualty Point Chart in the rulebook for VPs. If Napoleon is killed, the French side automatically lose, and have to buy the Russian player(s) a round of quality vodka (not that crap on the rail).

C



B

A

Battle of Friedland

Starting French Forces

<u>Napoleon</u> Lannes (C) Res Corp	<u>Lannes</u> Oudinot Gren Div	<u>Oudinot</u> Ruffin E 5/3/2 Sk	<u>Oudinot</u> Conroux E 5/3/2 Sk	<u>Oudinot</u> Coehorn E 4/3/2 Sk	<u>Oudinot</u> Albert E 4/3/2 Sk	<u>Lannes</u> R Foot Art
XXX	XX					

Oudinot – All Brigades consist of Grenadier Companies from Legere and Ligne Regiments

<u>Napoleon</u> Grouchy Cav Res	<u>Grouchy</u> Espagne Drag Div	<u>Espagne</u> Bron E 5/3/2 HC	<u>Espagne</u> Carrie E 4/3/2 HC	<u>Grouchy</u> Beaumont R 9/7/5 LC
XXX	XX			

Bron – 3rd, 6th Dragons

Carrie – 10th, 11th Dragons

Beaumont – 2nd, 4th, 9th Hussars, 5th Chasseurs

Turn 6 in road column at point C

<u>Dombrowski</u> Soklnicki E 4/3/2 LC	<u>Dombrowski</u> R Horse Art

Soklnicki – Polish 1st, 5th Chasseurs

Cerrini – Saxon Prince Antoine & Bevilaqua Regiments

Sussmilch – Saxon Prince Maximilian & Saenger Regiments

Turn 7 in road column at point B

<u>Lannes</u> Polenz 2 nd Div	<u>Polenz</u> Cerrini C 5/4/3	<u>Polenz</u> Sussmilch C 4/-/3	<u>Lannes</u> R Foot Art
XX			

Turn 7 in road column at point C

<u>Napoleon</u> Mortier VIII Corp	<u>Mortier</u> Dupas 1 st Div	<u>Dupas</u> Venux E 6/4/2 Sk	<u>Dupas</u> Gency R 7/5/4 Sk	<u>Dupas</u> R Foot Art	<u>Dupas</u> R Foot Art	<u>Dupas</u> Grandjean R 6/5/3 Sk	<u>Dupas</u> R Foot Art
XXX	XX						

Venux – 4th Legere, 15th Ligne

Gency – 58th Ligne, Paris Guard

Grandjean – Wurzburg Infantry Regiment

Turn 7 in road column at point C

<u>Mortier</u> Dombrowski 2 nd Div	<u>Dombrowski</u> Kozinsky E 11/7/5 Sk	<u>Dombrowski</u> R Foot Art
XX		

Kozinsky – Polish 2nd, 3rd, 4th Line

Fresia – Dutch 2nd Hussars, 2nd Cuirassier

Turn 8 in road column at point A

<u>Nev</u> Fresia R 4/3/2 LC

Turn 8 in road column at point B

<u>Lannes</u> Verdier 1 st Div	<u>Verdier</u> Vedel E 6/4/2 Sk	<u>Verdier</u> Harispe R 6/5/3 Sk	<u>Lannes</u> R Hv Art
XX			

Vedel – 2nd, 15th Legere

Harispe – 3rd, 72nd Ligne

Turn 13 in road column at point B

<u>Grand Armee</u> Napoleon +3	<u>Napoleon</u> Pernety Art Cmd	<u>Napoleon</u> Savary ADC	<u>Napoleon</u> Bertrand ADC
XXXX	XX	XX	XX

Lepic – Grenadiers a' Cheval

Guyot – Chasseurs a' Cheval, Mamelukes

Arrighi – Empress Dragons, Gendarmes d' Elite

<u>Bessieres</u> Walthier Gd Cav	<u>Walthier</u> Lepic OG 4/-/2 HC	<u>Walthier</u> Guyot OG 5/-/2 LC	<u>Walthier</u> Arrighi E 5/3/2 HC
XX			

Turn 13 in road column at point B

<u>Lannes</u> Nansouty (C) Hv Cav	<u>Nansouty</u> Defrance E 6/4/2 A	<u>Nansouty</u> Doumerc E 6/4/2 A	<u>Nansouty</u> St. Germain E 6/4/2 A
XX			

Defrance – 1st, 2nd Carabiner
Marcognet – 39th, 76th Ligne

Doumerc – 2nd, 3rd Cuirassier

St. Germain – 9th, 12th Cuirassier

Turn 13 in road column at point A

<u>Ney</u> Marchand 1 st Div	<u>Marchand</u> Maucune E 8/5/3 Sk	<u>Marchand</u> Marcognet R 8/6/4 Sk
XX		

Maucune – 6th Legere, 69th Ligne

Turn 14 in road column at point A

<u>Napoleon</u> Ney (C) VI Corp	<u>Ney</u> Bisson 2 nd Div	<u>Bisson</u> Roguet R 8/6/4 Sk	<u>Bisson</u> Labassee R 7/5/4 Sk
XXX	XX		

Roguet – 25th, 27th Ligne

Labassee – 50th, 59th Ligne

Bardet – 32nd Legere

<u>Ney</u> Brun 3 rd Div	<u>Brun</u> Bardet E 4/3/2 Sk
XX	

<u>Ney</u> Latour Drag Div	<u>Latour</u> Perrymond E 5/3/2 HC	<u>Latour</u> Oullembourg E 4/3/2 HC	<u>Latour</u> Digeon E 4/3/2 HC
XX			

Perrymond – 1st, 2nd Dragoons

Oullembourg – 4th, 14th Dragoons

Digeon – 20th, 26th Dragoons

<u>Ney</u> R Hv Art	<u>Ney</u> R Foot Art	<u>Ney</u> R Horse Art

Turn 16 in road column at point A

<u>Napoleon</u> Bessieres Im Guard	<u>Bessieres</u> Hulin Gd Inf	<u>Hulin</u> Doresenne OG 5/-/2 Sk	<u>Hulin</u> Soules OG 5/-/2 Sk	<u>Hulin</u> Boyer E 3/-/2 Sk	<u>Bessieres</u> OG Horse Art	<u>Bessieres</u> OG Horse Art	<u>Bessieres</u> OG Horse Art	<u>Bessieres</u> OG Horse Art
XXX	XX							

Doresenne – 1st, 2nd Grenadiers a' Pied

Soules – 1st, 2nd Chasseurs a' Pied

Boyer – Fusiliers Grenadiers & Chasseurs

Turn 17 in road column at point B

<u>Victor</u> Dupont 1 st Div	<u>Dupont</u> Labruyere E 10/7/4 Sk	<u>Dupont</u> Barrois R 9/7/5 Sk
XX		

Labruyere – 9th Legere, 24th Ligne

Barrois – 32nd, 96th Ligne

Turn 18 in road column at point B

<u>Napoleon</u> Victor I Corp	<u>Victor</u> Lapisse 2 nd Div	<u>Lapisse</u> Paethod E 8/5/3 Sk	<u>Lapisse</u> Darricau R 9/7/5 Sk
XXX	XX		

Paethod – 16th Legere, 24th Ligne

Darricau – 8th, 54th Ligne

<u>Victor</u> Villatte 3 rd Div	<u>Villatte</u> Frere E 8/5/3 Sk	<u>Villatte</u> Girard R 7/5/4 Sk
XX		

Frere – 27th Legere, 63rd Ligne

Frere – 27th Legere, 63rd Ligne

<u>Victor</u> Lahoussave Drag Div	<u>Lahoussave</u> Margeron E 5/3/2 HC	<u>Lahoussave</u> Laplache E 5/3/2 HC	<u>Victor</u> R Hv Art	<u>Victor</u> R Foot Art	<u>Victor</u> R Foot Art	<u>Victor</u> R Horse Art	<u>Victor</u> R Horse Art	<u>Victor</u> Thielmann E 4/3/2 A
XX								

Margeron – 17th, 27th Dragoons

Laplache – 18th, 19th Dragoons

Thielmann – Saxon Life Guard Cuirassier, Prince Johan Cheveau-legers

Russian Forces

<u>Russian</u> Bennigsen -1	<u>Bennigsen</u> Ostermann 2 nd Div	<u>Ostermann</u> Mazovski R 5/4/3	<u>Ostermann</u> Sukin R 5/4/3	<u>Ostermann</u> R Hv Art	<u>Ostermann</u> R Foot Art
XXXX	XX				

Mazovski – Rostov Musketeers, Pavlov Grenadiers

Sukin – Jelets Musketeers, St. Petersburg Grenadiers

<u>Bennigsen</u> Lavrov 6 th Div	<u>Lavrov</u> Rachmananov R 5/4/3	<u>Lavrov</u> Bykov R 5/4/3	<u>Lavrov</u> Kretov R 12/9/6 HC	<u>Lavrov</u> R Hv Art	<u>Lavrov</u> R Foot Art
XX					

Rachmananov – Beloserk & Nosov Musketeer

Bykov – Reval & Wohlnya Musketeers

Kretov – Emperor, Little Russia, Ekaterinoslav Cuirassier, Kiev Dragoons

<u>Bennigsen</u> Bagration (C) Adv Gd	<u>Bagration</u> Markov Support	<u>Markov</u> 1 st Bde R 7/5/4	<u>Markov</u> 2 nd Bde R 7/5/4	<u>Bagration</u> Baggowouth R 5/4/3	<u>Bagration</u> Raevski R 7/5/4	<u>Bagration</u> Platov Cossacks	<u>Platov</u> 1 st Bde C 9/8/6 LI	<u>Platov</u> 2 nd Bde C 8/7/5 LI	<u>Platov</u> 3 rd Bde C 8/7/5 LI	<u>Platov</u> R Horse Art
XXX	XX					XX				

1st Bde – Kostroma, Pskov, & Tenguinsk Musketeers
Raeski – 5th, 20th, 23rd, 25th, 26th Jagers

2nd Bde – Stroskolsk Musketeers, Moscow Grenadiers
Cossacks – Various Regiments

Baggowouth – 3rd, 4th, 7th, 24th Jagers

<u>Bennigsen</u> Constantine Reserve	<u>Constantine</u> Mallutin 1 st Div	<u>Mallutin</u> Jagers R 4/3/2	<u>Mallutin</u> Deperadovich R 12/8/5	<u>Mallutin</u> Bachoutski E 10/7/4	<u>Mallutin</u> Kollogrivov R 6/4/2 HC	<u>Mallutin</u> E Hv Art	<u>Mallutin</u> E Hv Art	<u>Mallutin</u> E Horse Art
XXX	XX							

Jagers – Guard Jagers

Kollogrivov – Horse Guards, Chevalier Guards

Deperadovich – Preobrazhinski, Semenovski, Ismailov Guard

Bachoutski – Life Grenadiers, Kexholm & Pemov Musketeers

<u>Constantine</u> Somorov 14 th Div	<u>Somorov</u> Alexiev R 4/3/2	<u>Somorov</u> Gersdorf R 5/4/3	<u>Somorov</u> 3 rd Bde R 5/4/3	<u>Somorov</u> R Hv Art	<u>Somorov</u> R Foot Art	<u>Somorov</u> R Foot Art
XX						

Alexiev – Riazan Musketeers

Gersdorf – Ouglich & Sophia Musketeers

3rd Bde – Tula & Vilna Musketeers

<u>Bennigsen</u> Gortchakov Right Wing	<u>Gortchakov</u> Sacken 3 rd Div	<u>Sacken</u> Ushakov R 6/5/3	<u>Sacken</u> Titov II R 6/5/3	<u>Sacken</u> Briseman R 6/5/3	<u>Sacken</u> R Hv Art	<u>Sacken</u> R Foot Art	<u>Sacken</u> R Foot Art
XXX	XX						

Ushakov – Litov Musketeers, Tauride Grenadiers

Titov II – Kaporsk & Mourmansk Musketeers

Briseman – Dnieper & Tchernigov Musketeers

<u>Gortchakov</u> Essen III 7 th Div	<u>Essen III</u> Zaporski E 6/4/2	<u>Essen III</u> Borozdin R 6/5/3	<u>Essen III</u> R Hv Art	<u>Essen III</u> R Foot Art
XX				

Zaporski – Moskov Musketeers & Ekaterinoslav Grenadiers

Borozdin – Vladimir & Voronej Musketeers

<u>Gortchakov</u> Engelhart 8 th Div	<u>Engelhart</u> Schlüsselburg R 7/5/4	<u>Engelhart</u> Sakomelski R 4/3/2 HC	<u>Engelhart</u> R Hv Art	<u>Engelhart</u> R Hv Art
XX				

Schlüsselburg – Old Ingermann & Polodsk Musketeers

Sakomelski – Kargopol & St. Petersburg Dragoons

<u>Gortchakov</u> Uvarov Rt Wg Cav	<u>Uvarov</u> Yurkowski E 13/9/5 LC	<u>Uvarov</u> Dolgoroukov R 6/4/2 HC	<u>Uvarov</u> R Horse Art
XX			

Yurkowski – Elizabethgrad & Soum Hussars, Litov Uhlans

Lambert – Alexandria Hussars & Polish Uhlans

Dorochoy – Isum & Oliviopol Hussars

Dolgoroukov – Courland, Kazan & Riga Dragoons

Korff – Moscow & Pskov Dragoons

<u>Gortchakov</u> Galitzen Reserve Cav	<u>Galitzen</u> Lambert E 7/5/3 LC	<u>Galitzen</u> Korff R 7/5/4 HC	<u>Galitzen</u> Dorochoy E 6/4/2 LC	<u>Galitzen</u> R Horse Art
XX				

French	
Infantry	168
Cavalry	85
Artillery	19
Total	79,580

Russian	
Infantry	123
Cavalry	86
Artillery	20
Total	63,760